

BATTLE CREEK LOCAL DEVELOPMENT FINANCE AUTHORITY

Monday, November 17, 2025

At the regular meeting of the Battle Creek Local Development Finance Authority (BCLDFA) held on Monday, November 17, 2025, at 3:00 p.m. at the Frederick R. Brydges Customs Cargo Center, BCU Board Room. The following board members were in attendance: Dearing, Grimsley, Morehart, Stewart, and White.

Absent: Reynolds.

Also, in attendance were: Claywell, Corder, Hodge, Hughes, Ignash, Jones, Kroll, Par, Sobieralski, ter Avest, Visger, Wilson, Woodard and Zimmerlin.

Dr. White called the meeting to order at 3:00 p.m. Roll call of attendance was recorded.

APPROVAL OF MINUTES

MOTION: Mr. Morehart moved that the Battle Creek Local Development Finance Authority Board of Directors approve the minutes of August 18, 2025, as presented. Mr. Grimsley supported the motion, and it was unanimously approved.

APPOINTMENT OF AMANDA ZIMMERLIN

MOTION: Mr. Morehart moved that the Battle Creek Local Development Finance Authority Board of Directors approve the appointment of Amanda Zimmerlin, City Manager, City of Battle Creek, as presented. Ms. Stewart supported the motion, and it was unanimously approved.

DISTRICT LIFESPAN:

Mr. Sobieralski stated that over the next few months staff will be exploring the LDFA District boundaries and lifespan.

PROSPECT/PROJECT DEVELOPMENT UPDATE

Mr. Corder stated that Industrial Partners will have a groundbreaking ceremony on Wednesday, November 19, 2025.

BOARD/PUBLIC COMMENTS

No comments were made.

ADJOURN MEETING

MOTION: Ms. Stewart moved that the Battle Creek Local Development Finance Authority Board of Directors approved to adjourn the regular meeting. Mr. Morehart supported the motion, and it was unanimously approved.

There being no further business, the meeting was adjourned at 3:05 p.m.

I, _____ as a Board of Director of Battle Creek Local Development Finance Authority (BCLDFA) Board, certify that the November 17, 2025, minutes of the Authority as stated herein were approved on February 23, 2026.